


















<b>Parasauropholus (Duckbill)</b> (M)								<b>Corythosaurus (Duckbill)</b> (M)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating		Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg						Open	Rough	Chg				
	6"	3"	12"	2	D10	5	5+		6"	3"	12"	2	D10	5	5+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede		Description			Hostile Rating	If Nesting	If Feeding	Stampede
stomp, tail lashing			"10"	+3	0	+1	stomp, tail lashing			"10"	+3	0	+1		
<b>Stegosaurus</b> (M)								<b>Anklesaurus</b> (M)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating		Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg						Open	Rough	Chg				
	8"	4"	12"	2	D12	5	5+		6"	3"	12"	2	D12	5	2+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede		Description			Hostile Rating	If Nesting	If Feeding	Stampede
spike tail lashing			"9 - 10"	+3	0	+2	club tail lashing			"9 - 10"	+3	0	0		
<b>Maiasaur</b> (M)								<b>Plateosaur</b> (M)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating		Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg						Open	Rough	Chg				
	6"	3"	12"	2	D10	5	5+		6"	3"	12"	2	D10	5	5+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede		Description			Hostile Rating	If Nesting	If Feeding	Stampede
stomp, tail lashing			"9 - 10"	+3	0	+1	stomp, tail lashing			"9 - 10"	+3	0	+1		
<b>Amargasaur</b> (M)								<b>Tanystropheus</b> (M)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating		Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg						Open	Rough	Chg				
	8"	4"	12"	2	D12	10	4+		8"	2" land	12"	2	D10	5	5+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede		Description			Hostile Rating	If Nesting	If Feeding	Stampede
stomp, tail lashing			"9 - 10"	+3	0	+1	bite			"9 - 10"	+3	0	+1		
<b>Apatasaurus (Brontosaur)</b> (M)								<b>Brachiosaur</b> (M)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating		Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg						Open	Rough	Chg				
	8"	4"	12"	3	D20	10	4+		8"	4"	12"	3	D20	10	4+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede		Description			Hostile Rating	If Nesting	If Feeding	Stampede
stomp, tail lashing			"9 - 10"	+3	0	+1	stomp, tail lashing			"9 - 10"	+3	0	+1		
<b>Diplodocus</b> (M)								<b>Camarasaurus</b> (M)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating		Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg						Open	Rough	Chg				
	8"	4"	12"	3	D20	10	4+		8"	4"	12"	2	D12	10	4+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede		Description			Hostile Rating	If Nesting	If Feeding	Stampede
stomp, tail lashing			"9 - 10"	+3	0	+1	stomp, tail lashing			"9 - 10"	+3	0	+1		


Triceratops (M)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	10"	5"	15"	3	D20	5	3+fr/5+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede
horns, stomp			"6 - 10"	+3	0	+2	


Styracosaurus (M)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	10"	5"	15"	3	D20	5	3+fr/5+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede
horns, stomp			"6 - 10"	+3	0	+2	


Pteradactyl (M)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	16 fly	2 land	24"	2	D10	2	6+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede
Bite			"4 - 10"	+3	-1	0	


Pteranodon (M)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	16" fly	2" land	24"	2	D10	2	6+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede
Bite			"4 - 10"	+3	-1	0	


Small Raptors (TM)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	10"	5"	15"	2	D10	2	5+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede
bite, talons			"2-10"	+3	-1	+1	


Rhamphohyncus (M)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	16" fly	2" land	24"	2	D12	2	6+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede
Bite			"4 - 10"	+3	-1	0	


Raptors (TM)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	10"	5"	15"	2	D12	3	5+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede
bite, talons			"2-10"	+3	-1	+1	


Deltadromasaur (TM)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	10"	5"	15"	2	D12	3	5+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede
bite, talons			"2-10"	+3	-1	+1	


Sinraptor (M)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	10"	5"	15"	2	D12	2	5+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede
Bite			"2-10"	+3	-1	0	


Dilophosaurus (TM)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	10"	5"	15"	2	D12	3	5+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede
bite, talons			"2-10"	+3	-1	+1	
spit poison			6"	9"	7	9	---


Baronyx (TM)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	10"	5"	15"	2	D12+D6	5	5+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede
bite, talons			"2-10"	+3	-1	+1	


Carnotaur (TM)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	10"	5"	15"	3	D12+D6	5	5+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede
bite, claws, talons			"2-10"	+3	-1	+1	


Arcocanthosaurus (TM)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	10"	5"	15"	3	D20	6	4+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede
bite, talons			"2-10"	+3	-1	+1	


Allosaurus (TM)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	10"	5"	15"	3	D20	6	4+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede
bite, claws, talons			"2-10"	+3	-1	+1	


Spineosaurus (TM)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	10"	5"	15"	4	D20	8	4+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede
bite, claws, talons			"2-10"	+3	-1	+1	


Giganitor (TM)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	10"	5"	15"	4	D20+D6	8	4+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede
bite, talons			"2-10"	+3	-1	+1	


Spineosaurus (TM)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	10"	5"	15"	4	D20+D6	8	4+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede
bite, claws, talons			"2-10"	+3	-1	+1	


Tyrannosaurus Rex (TM)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	10"	5"	15"	4	D20+D6	8	4+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede
bite, talons			"2-10"	+3	-1	+1	


Kronosaurus (TM)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	8"	N/A	12"	2	D20+D10	10	4+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede
stomp, tail lashing			"2-10"	+3	-1	+1	


Elasmosaurus (Plesiosaurus) (TM)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	8"	N/A	12"	2	D20	8	4+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede
stomp, tail lashing			"2-10"	+3	-1	+1	


Spineosaurus (TM)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	10"	5"	15"	4	D20+D6	8	4+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede
bite, talons			"2-10"	+3	-1	+1	

Albertasaurus (TM)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	10"	5"	15"	4	D20+D6	8	4+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede
bite, talons			"2-10"	+3	-1	+1	

Giant Ape (TM)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	10"	5"	15"	4	D20+D10	16	4+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede

(M)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	Description			Hostile Rating	If Nesting	If Feeding	Stampede

Pachycephalosaurus (Bonehead) (M)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	10"	5"	15"	1	D20	4	2+ fr / 5+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede
	heat butting			"7 - 10"	+3	0	+2

Dimetrodon (TM)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	6"	4"	12"	2	D12	4	5+
	Description			Hostile Rating	If Nesting	If Feeding	Stampede
	Bite			"4 - 10"	+3	-1	0

(M)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	Description			Hostile Rating	If Nesting	If Feeding	Stampede

(M)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	Description			Hostile Rating	If Nesting	If Feeding	Stampede

(M)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	Description			Hostile Rating	If Nesting	If Feeding	Stampede

(M)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	Description			Hostile Rating	If Nesting	If Feeding	Stampede

(M)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	Description			Hostile Rating	If Nesting	If Feeding	Stampede

(M)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	Description			Hostile Rating	If Nesting	If Feeding	Stampede

(M)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	Description			Hostile Rating	If Nesting	If Feeding	Stampede

(M)							
	Move			# Attacks	Melee Dice	# Wounds	Armor Rating
	Open	Rough	Chg				
	Description			Hostile Rating	If Nesting	If Feeding	Stampede